#### Lecture 10

# Regularization

STAT 479: Deep Learning, Spring 2019

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http://stat.wisc.edu/~sraschka/teaching/stat479-ss2019/

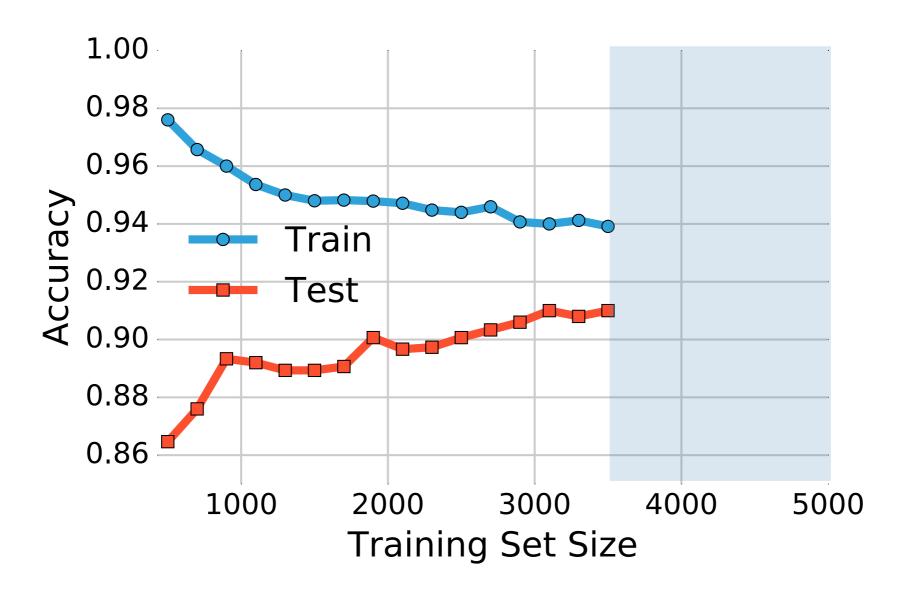
#### Overview: Regularization / Regularizing Effects

- Early stopping
- $\bullet$  L<sub>1</sub>/L<sub>2</sub> regularization (norm penalties)
- Dropout

#### Goal: reduce overfitting

usually achieved by reducing model capacity and/or reduction of the variance of the predictions (as explained last lecture)

#### Best Way to Reduce Overfitting is Collecting More Data



Softmax on MNIST subset (kept test set size constant)

### Best Way to Reduce Overfitting is Collecting More Data

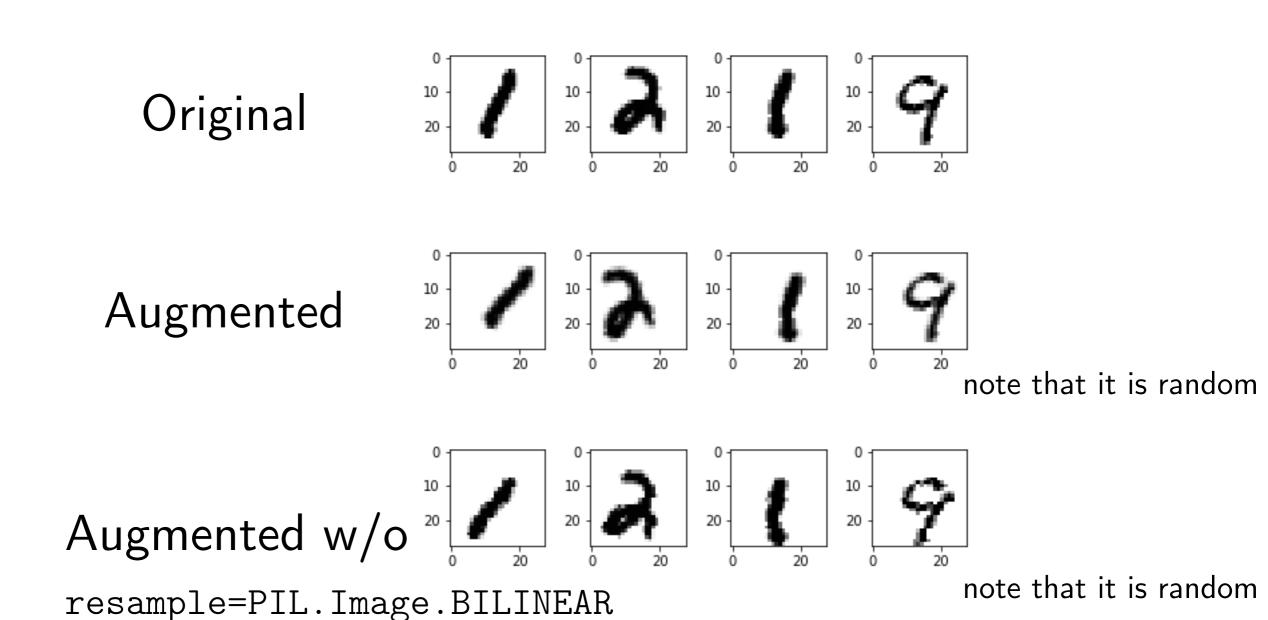
- Collecting more data is always recommended
- If not possible, data augmentation is also helpful (e.g., for images: random rotation, crop, translation ...) -- actually, this is always recommended (and easy to do)
- Additionally, reducing the capacity (e.g., regularization) helps

(In statistics, I notice the tendency to come up with more and more complex modeling techniques, based on heavy and unrealistic assumptions, whereas usually the data amount and quality is the real bottleneck ... e.g., a Bayes Optimal Classifier is not really more useful than logistic regression if the data is no good => "garbage in garbage out" principle)

#### Data Augmentation in PyTorch via TorchVision

```
training transforms = torchvision.transforms.Compose([
    #torchvision.transforms.RandomRotation(degrees=20),
    #torchvision.transforms.Resize(size=(34, 34)),
    #torchvision.transforms.RandomCrop(size=(28, 28)),
    torchvision.transforms.RandomAffine(degrees=(-20, 20), translate=(0.15, 0.15),
                                        resample=PIL.Image.BILINEAR),
    torchvision.transforms.ToTensor(),
    torchvision.transforms.Normalize(mean=(0.5, 0.5, 0.5), std=(0.5, 0.5, 0.5)),
    # normalize does (x i - mean) / std
    # if images are [0, 1], they will be [-1, 1] afterwards
1)
test transforms = torchvision.transforms.Compose([
    torchvision.transforms.ToTensor(),
    torchvision.transforms.Normalize(mean=(0.5, 0.5, 0.5), std=(0.5, 0.5, 0.5)),
])
# for more see
# https://pytorch.org/docs/stable/torchvision/transforms.html
train dataset = datasets.MNIST(root='data',
                               train=True,
                               transform=training transforms,
                               download=True)
test dataset = datasets.MNIST(root='data',
                              train=False,
                              transform=test_transforms)
```

#### Data Augmentation in PyTorch via TorchVision



https://github.com/rasbt/stat479-deep-learning-ss19/tree/master/L10\_regularization/code/data-augmentation.ipynb

# Now: Other Ways for Dealing with Overfitting if Collecting More Data is not Feasible => Reducing Network's Capacity by Other Means

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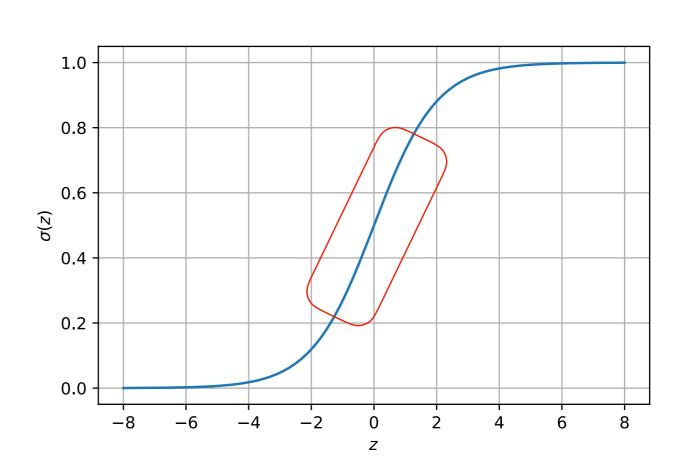
- smaller architecture: fewer hidden layers & units, dropout, (dead ReLUs, L1 norm penalty)
- smaller weights: Early stopping, norm penalties
- adding noise: Dropout

# Now: Other Ways for Dealing with Overfitting if Collecting More Data is not Feasible => Reducing Network's Capacity by Other Means

- smaller architecture: fewer hidden layers & units, dropout, (dead ReLUs, L1 norm penalty)
- smaller weights: Early stopping, norm penalties
- adding noise: Dropout

Consider extreme case

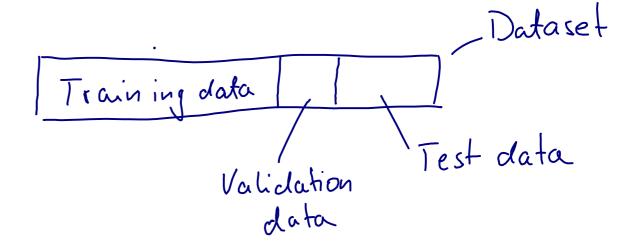
(and think of what that leads to, in context of last lecture)



### **Early Stopping**

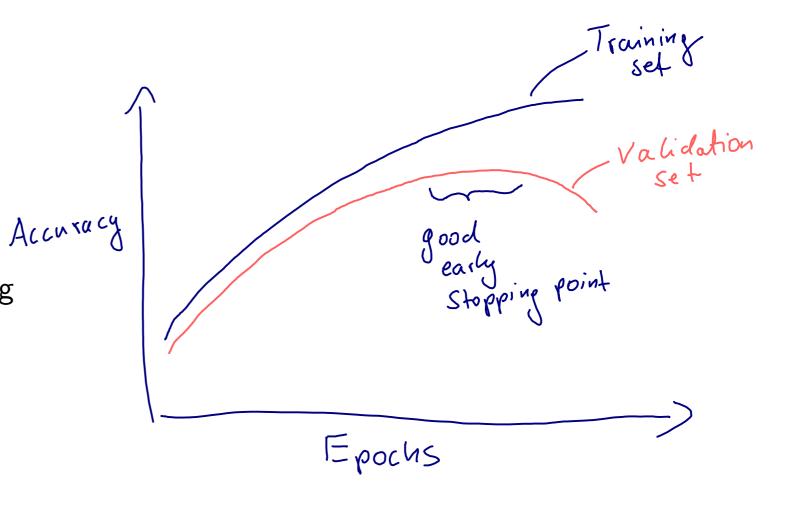
# Step 1: Split your dataset into 3 parts (always recommended)

- use test set only once at the end (for unbiased estimate of generalization performance)
- use validation accuracy for tuning (always recommended)



# Step 2: Early stopping (not very common anymore)

 reduce overfitting by observing the training/validation accuracy gap during training and then stop at the "right" point



## L<sub>1</sub>/L<sub>2</sub> Regularization

As I am sure you already know it from various statistics classes, we will keep it short:

- L<sub>1</sub>-regularization => LASSO regression
- L<sub>2</sub>-regularization => Ridge regression (Thikonov regularization)

Basically, a "weight shrinkage" or a "penalty against complexity"

## L<sub>1</sub>/L<sub>2</sub> Regularization

$$Cost_{\mathbf{w},\mathbf{b}} = \frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(y^{[i]}, \hat{y}^{[i]})$$

L2-Regularized-Cost<sub>w,b</sub> = 
$$\frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(y^{[i]}, \hat{y}^{[i]}) + \frac{\lambda}{n} \sum_{j} w_j^2$$

where: 
$$\sum_j w_j^2 = ||\mathbf{w}||_2^2$$

and  $\lambda$  is a hyperparameter

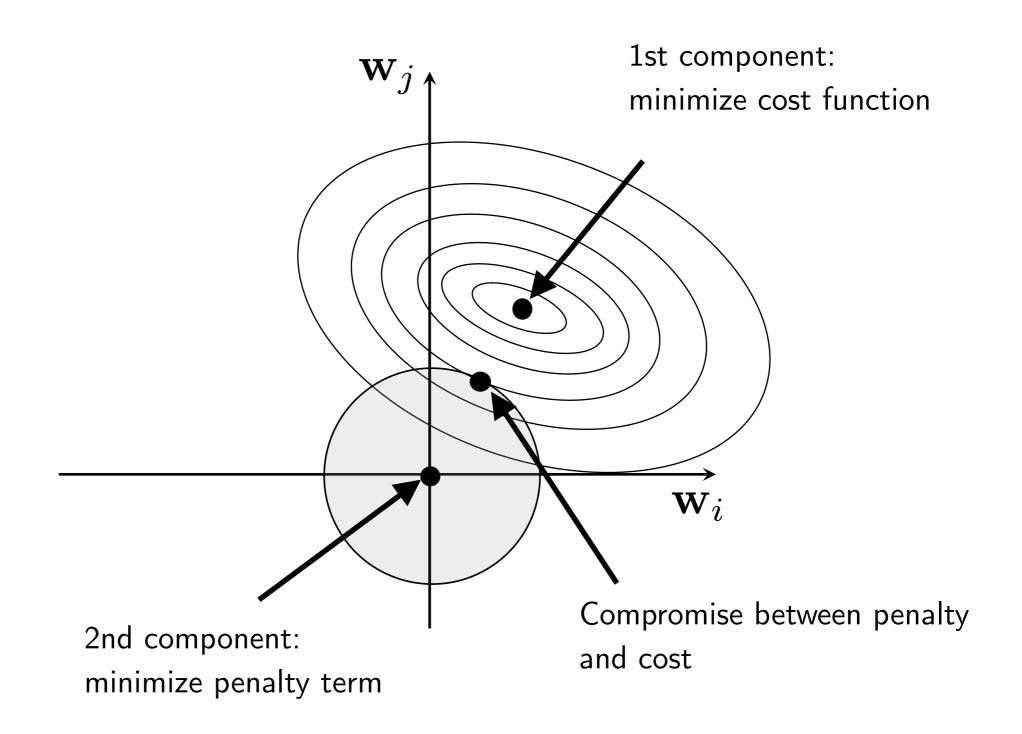
## L<sub>1</sub>/L<sub>2</sub> Regularization

L1-Regularized-Cost<sub>**w**,**b**</sub> = 
$$\frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(y^{[i]}, \hat{y}^{[i]}) + \frac{\lambda}{n} \sum_{j} |w_j|$$

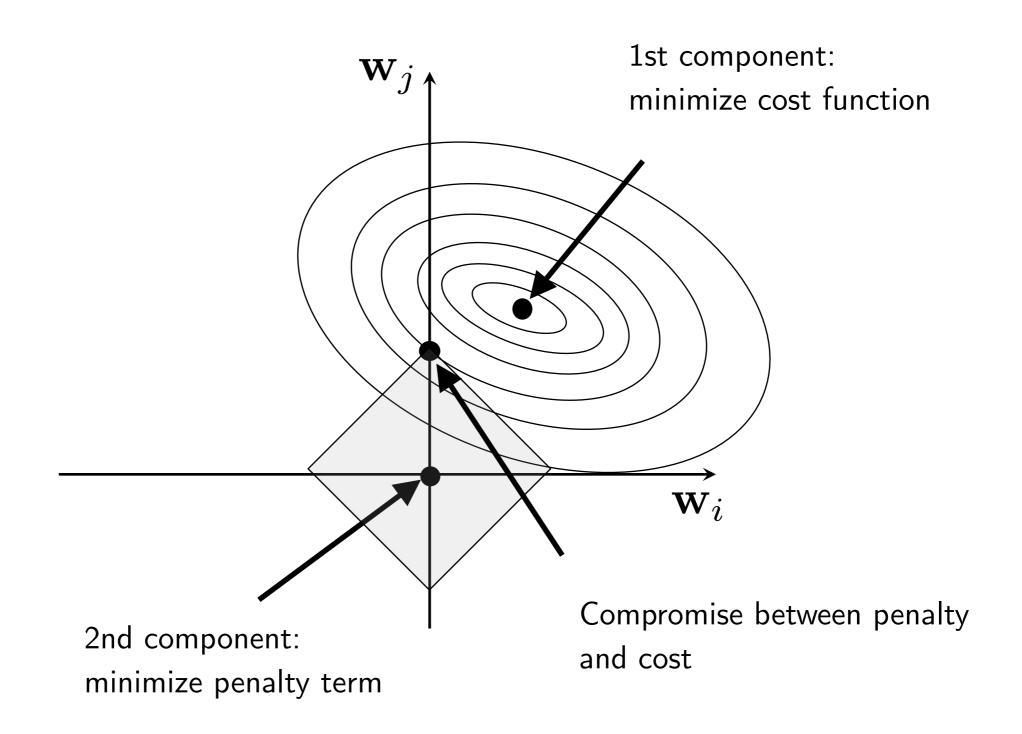
where: 
$$\sum_{j} |w_j| = ||\mathbf{w}||_1$$

- L1-regularization encourages sparsity (which may be useful)
- However, usually L1 regularization does not work well in practice and is very rarely used
- Also, it's not smooth and harder to optimize

### Geometric Interpretation of L<sub>2</sub> Regularization



#### Geometric Interpretation of L<sub>2</sub> Regularization



#### L<sub>2</sub> Regularization for Neural Nets

$$\text{L2-Regularized-Cost}_{\mathbf{w},\mathbf{b}} = \frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(y^{[i]}, \hat{y}^{[i]}) + \frac{\lambda}{n} \sum_{l=1}^{L} ||\mathbf{w}^{(l)}||_{F}^{2}$$
sum over layers

where  $||\mathbf{w}^{(l)}||_F^2$  is the Frobenius norm (squared):

$$||\mathbf{w}^{(l)}||_F^2 = \sum_i \sum_j (w_{i,j}^{(l)})^2$$

### L<sub>2</sub> Regularization for Neural Nets

Regular gradient descent update:

$$w_{i,j} := w_{i,j} - \eta \frac{\partial \mathcal{L}}{\partial w_{i,j}}$$

Gradient descent update with L2 regularization:

$$w_{i,j} := w_{i,j} - \eta \left( \frac{\partial \mathcal{L}}{\partial w_{i,j}} + \frac{2\lambda}{n} w_{i,j} \right)$$

#### L<sub>2</sub> Regularization for Logistic Regression in PyTorch

#### Manually:

```
optimizer = torch.optim.SGD(model.parameters(), lr=0.1)
for epoch in range(num epochs):
                                          (Note that I am using 0.5 here because PyTorch does it;
                                          Could be considered "convenient " as the exponent "2"
    #### Compute outputs ####
                                          cancels in the derivative. This implementation exactly
    out = model(X train tensor)
                                          matches the one on the next slide)
    #### Compute gradients ####
    ## Apply L2 regularization (weight decay)
    cost = F.binary cross entropy(out, y train tensor, reduction='sum')
    cost = cost + 0.5 * LAMBDA * torch.mm(model.linear.weight,
                                            model.linear.weight.t())
    # note that PyTorch also regularizes the bias, hence, if we want
    # to reproduce the behavior of SGD's "weight decay" param, we have to add
    # the bias term as well:
    cost = cost + 0.5 * LAMBDA * model.linear.bias**2
                            https://github.com/rasbt/stat479-deep-learning-ss19/blob/master/L10_regularization/
    optimizer.zero grad()
    cost.backward()
                                                                       code/L2-log-reg.ipynb
```

### L<sub>2</sub> Regularization for Logistic Regression in PyTorch

#### Automatically:

```
## Apply L2 regularization
optimizer = torch.optim.SGD(model.parameters(),
                        lr=0.1,
                        weight_decay=LAMBDA)
for epoch in range(num epochs):
   #### Compute outputs ####
   out = model(X train tensor)
   #### Compute gradients ####
   cost = F.binary cross entropy(out, y train tensor, reduction='sum')
   optimizer.zero grad()
   cost.backward()
```

https://github.com/rasbt/stat479-deep-learning-ss19/blob/master/L10 regularization/ code/L2-log-reg.ipvnb Question: Why is the <u>bias</u> usually <u>not regularized</u> (if you think of linear models)?

### L<sub>2</sub> Regularization for Neural Nets in PyTorch

For all layers, same as before ("automatic approach" via weight\_decay)

```
• Or, manually:
                  for epoch in range(NUM_EPOCHS):
                      model.train()
                      for batch idx, (features, targets) in enumerate(train loader):
                          features = features.view(-1, 28*28).to(DEVICE)
                          targets = targets.to(DEVICE)
                          ### FORWARD AND BACK PROP
                          logits, probas = model(features)
                          cost = F.cross entropy(logits, targets)
                          # regularize loss
                          L2 = 0.
                          for p in model.parameters():
                              L2 = L2 + (p**2).sum()
                          cost = cost + 2./targets.size(0) * LAMBDA * L2
                          optimizer.zero grad()
                          cost.backward()
```

### L<sub>2</sub> Regularization for Neural Nets in PyTorch

For all layers, same as before ("automatic approach" via weight\_decay)

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• Or, manually:
                  for epoch in range(NUM_EPOCHS):
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                          targets = targets.to(DEVICE)
                          ### FORWARD AND BACK PROP
                          logits, probas = model(features)
                          cost = F.cross entropy(logits, targets)
      Why did I use
                          # regularize loss
  "/target.size(0)" here?
                          L2 = 0.
                          for p in model.parameters():
                              L2 = L2 + (p**2).sum()
                          cost = cost + 2./targets.size(0) * LAMBDA * L2
                          optimizer.zero grad()
                          cost.backward()
```

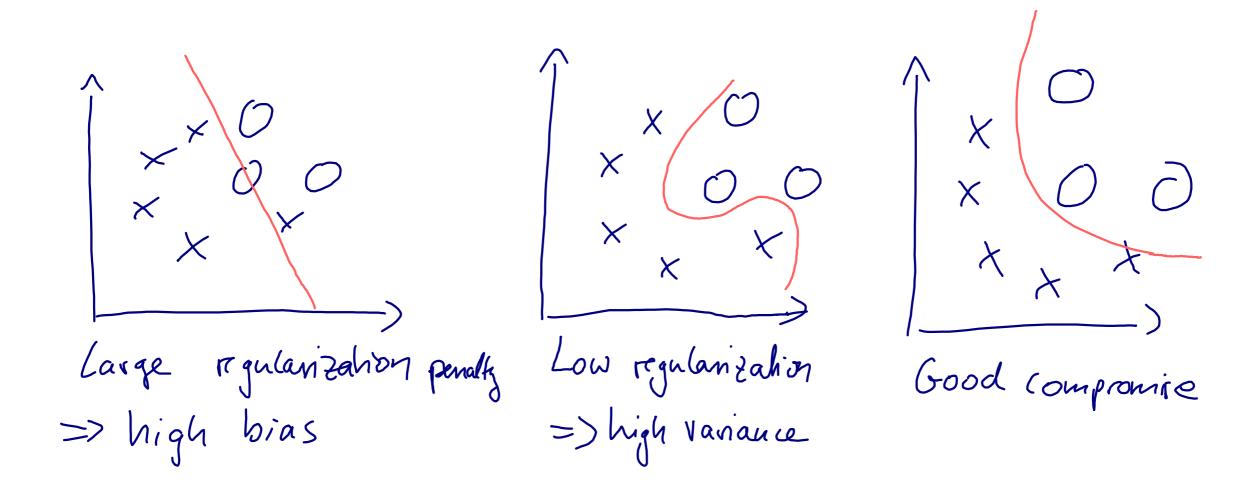
### L<sub>2</sub> Regularization for Neural Nets in PyTorch

Or, if you only want to regularize the weights, not the biases:

```
# regularize loss
L2 = 0.
for name, p in model.named parameters():
    if 'weight' in name:
        L2 = L2 + (p**2).sum()
cost = cost + 2./targets.size(0) * LAMBDA * L2
optimizer.zero grad()
cost.backward()
```

#### Effect of Norm Penalties on the Decision Boundary

#### Assume a nonlinear model



# Dropout

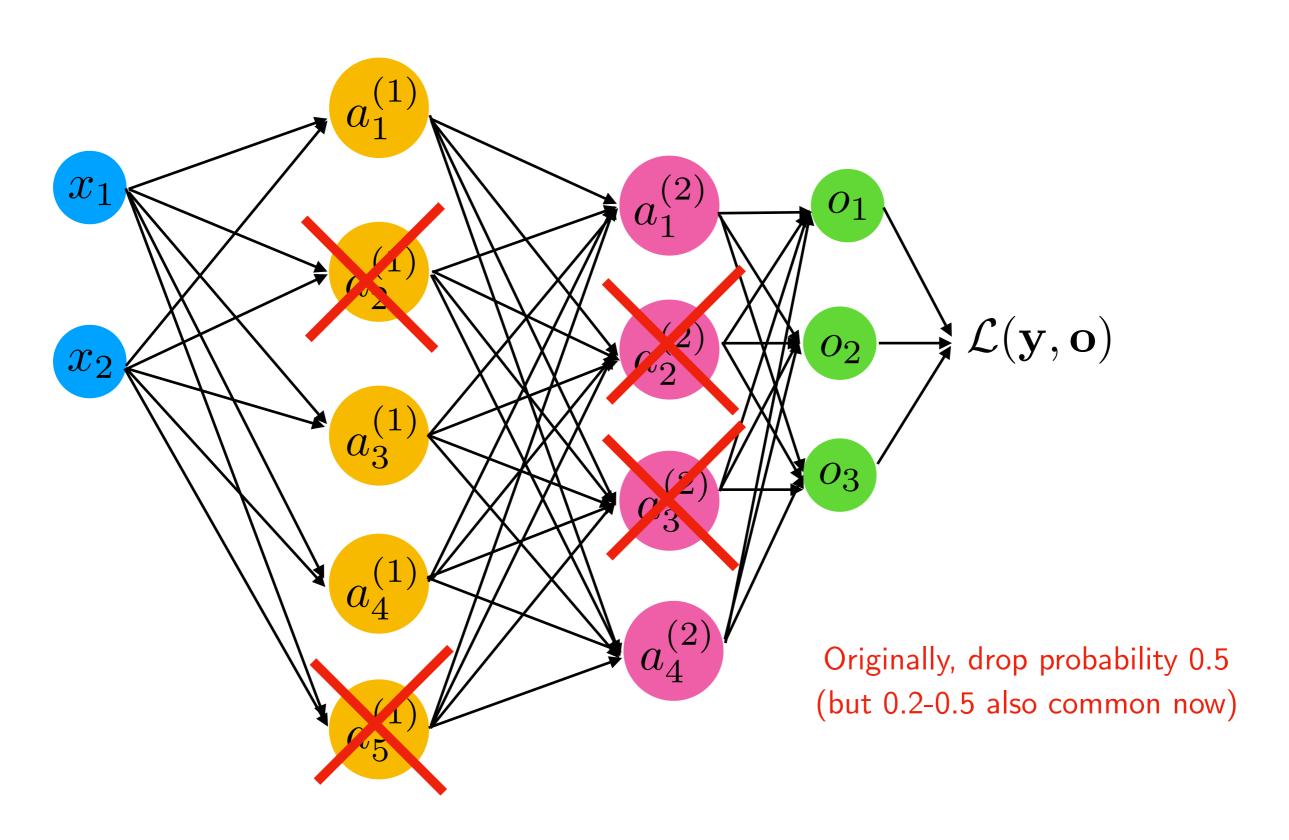
#### **Dropout**

#### Original research articles:

Hinton, G. E., Srivastava, N., Krizhevsky, A., Sutskever, I., & Salakhutdinov, R. (2012). Improving neural networks by preventing co-adaptation of feature detectors. *arXiv* preprint arXiv:1207.0580.

Srivastava, N., Hinton, G., Krizhevsky, A., Sutskever, I., & Salakhutdinov, R. (2014). Dropout: a simple way to prevent neural networks from overfitting. *The Journal of Machine Learning Research*, *15*(1), 1929-1958.

#### Dropout in a Nutshell: Dropping Nodes



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How do we drop the nodes practically/efficiently?

#### Bernoulli Sampling (during training):

- p := drop probability
- $\mathbf{v} := \text{random sample from uniform distribution in range } [0, 1]$
- $\forall i \in \mathbf{v} : v_i := 0 \text{ if } v_i$
- $\mathbf{a} := \mathbf{a} \odot \mathbf{v}$

Then, after training to make predictions (DL jargon: "inference")

$$\mathbf{a} := \mathbf{a} \odot (1 - p)$$

#### Dropout in a Nutshell: Dropping Nodes

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- $\mathbf{a} := \mathbf{a} \odot \mathbf{v}$

Then, after training to make predictions (DL jargon: "inference")

 $\mathbf{a} := \mathbf{a} \odot (1 - p)$  Q for you: Why is this required?

#### **Dropout: Co-Adaptation Interpretation**

#### Why does Dropout work well?

- Network will learn not to rely on particular connections too heavily
- Thus, will consider more connections (because it cannot rely on individual ones)
- The weight values will be more spread-out (may lead to smaller weights like with L2 norm)
- Side note: You can certainly use different dropout probabilities in different layers (assigning them proportional to the number of units in a layer is not a bad idea, for example)

## Model Averaging (Ensembling)

If you are interested in more details, see FS 2018 ML class (L07):

https://github.com/rasbt/stat479-machine-learning-fs18/blob/master/07\_ensembles/ 07\_ensembles\_notes.pdf

- In DL, we typically don't do regular ensembling (majority vote over a large number of networks, bagging, etc.) because it is very expensive to fit neural nets
- However, we know that the squared error for a prediction by a randomly selected model is larger than the squared error using an ensemble prediction (here, average over class probabilities)

$$E[(y - \hat{y}^{\{i\}})^2] = (y - E[\hat{y}^{\{i\}}])^2 + (\hat{y}^{\{i\}} - E[\hat{y}^{\{i\}}])^2$$

(expectation is over models i)

If you are interested in more details and where this comes from, see FS 2018 ML class (L08):

https://github.com/rasbt/stat479-machine-learning-fs18/blob/master/08\_eval-intro/08\_eval-intro\_notes.pdf

- Now, in dropout, we have a different model for each minibatch
- Via the minibatch iterations, we essentially sample over  $M=2^h$  models, where h is the number of hidden units
- Restriction is that we have weight sharing over these models,
   which can be seen as a form of regularization
- During "inference" we can then average over all these models (but this is very expensive)

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This is basically just averaging log likelihoods:

$$p_{\text{Ensemble}} = \left[\prod_{j=1}^{M} p^{\{i\}}\right]^{1/M} = \exp\left[1/M \sum_{j=1}^{M} \log(p^{\{i\}})\right]$$

(you may know this as the "geometric mean" from other classes)

For multiple classes, we need to normalize so that the probas sum to 1:  $p_{\rm Ensemble, \ j}$ 

$$p_{\text{Ensemble, j}} = \frac{p_{\text{Ensemble, j}}}{\sum_{j=1}^{k} p_{\text{Ensemble, j}}}$$

- During "inference" we can then average over all these models (but this is very expensive)
- However, using the last model after training and scaling the predictions by a factor 1/(1-p) approximates the geometric mean and is much cheaper (actually, it's exactly the geometric mean if we have a linear model)

#### **Inverted Dropout**

- Most frameworks implement inverted dropout
- Here, the activation values are scaled by the factor 1/(1-p) during training instead of scaling the activations during "inference"
- I believe Google started this trend (because it's computationally cheaper in the long run if you use your model a lot after training)
- PyTorch's Dropout implementation is also inverted Dropout

### Dropout in PyTorch

Here, is is very important that you use model.train() and model.eval()!

```
for epoch in range(NUM EPOCHS):
   model.train()
   for batch idx, (features, targets) in enumerate(train loader):
        features = features.view(-1, 28*28).to(DEVICE)
       ### FORWARD AND BACK PROP
       logits, probas = model(features)
       cost = F.cross entropy(logits, targets)
       optimizer.zero grad()
       cost.backward()
       minibatch cost.append(cost)
       ### UPDATE MODEL PARAMETERS
       optimizer.step()
   model.eval()
   with torch.no grad():
       cost = compute loss(model, train loader)
       epoch cost.append(cost)
       print('Epoch: %03d/%03d Train Cost: %.4f' % (
                epoch+1, NUM EPOCHS, cost))
       print('Time elapsed: %.2f min' % ((time.time() - start time)/60))
```

# Dropout in PyTorch ([more] Object-Oriented API)

```
class MultilayerPerceptron(torch.nn.Module):
   def init (self, num features, num classes, drop proba,
                 num hidden 1, num hidden 2):
        super(MultilayerPerceptron, self). init ()
        self.my network = torch.nn.Sequential(
            torch.nn.Linear(num features, num hidden 1),
            torch.nn.ReLU(),
            torch.nn.Dropout(drop proba),
            torch.nn.Linear(num hidden 1, num hidden 2),
            torch.nn.ReLU(),
            torch.nn.Dropout(drop proba),
            torch.nn.Linear(num hidden 2, num classes)
   def forward(self, x):
        logits = self.my_network(x)
        probas = F.softmax(logits, dim=1)
        return logits, probas
```

# Dropout in PyTorch (Functional API)

```
class MultilayerPerceptron(torch.nn.Module):
    def init (self, num features, num classes, drop proba,
                 num hidden 1, num hidden 2):
        super(MultilayerPerceptron, self). init ()
        self.drop proba = drop proba
        self.linear 1 = torch.nn.Linear(num features,
                                        num hidden 1)
        self.linear 2 = torch.nn.Linear(num hidden 1,
                                        num hidden 2)
        self.linear out = torch.nn.Linear(num hidden 2,
                                          num classes)
    def forward(self, x):
        out = self.linear 1(x)
        out = F.relu(out)
        out = F.dropout(out, p=self.drop proba, training=self.training)
        out = self.linear 2(out)
        out = F.relu(out)
        out = F.dropout(out, p=self.drop proba, training=self.training)
        logits = self.linear out(out)
        probas = F.log softmax(logits, dim=1)
        return logits, probas
```

# Dropout in PyTorch (Functional API)

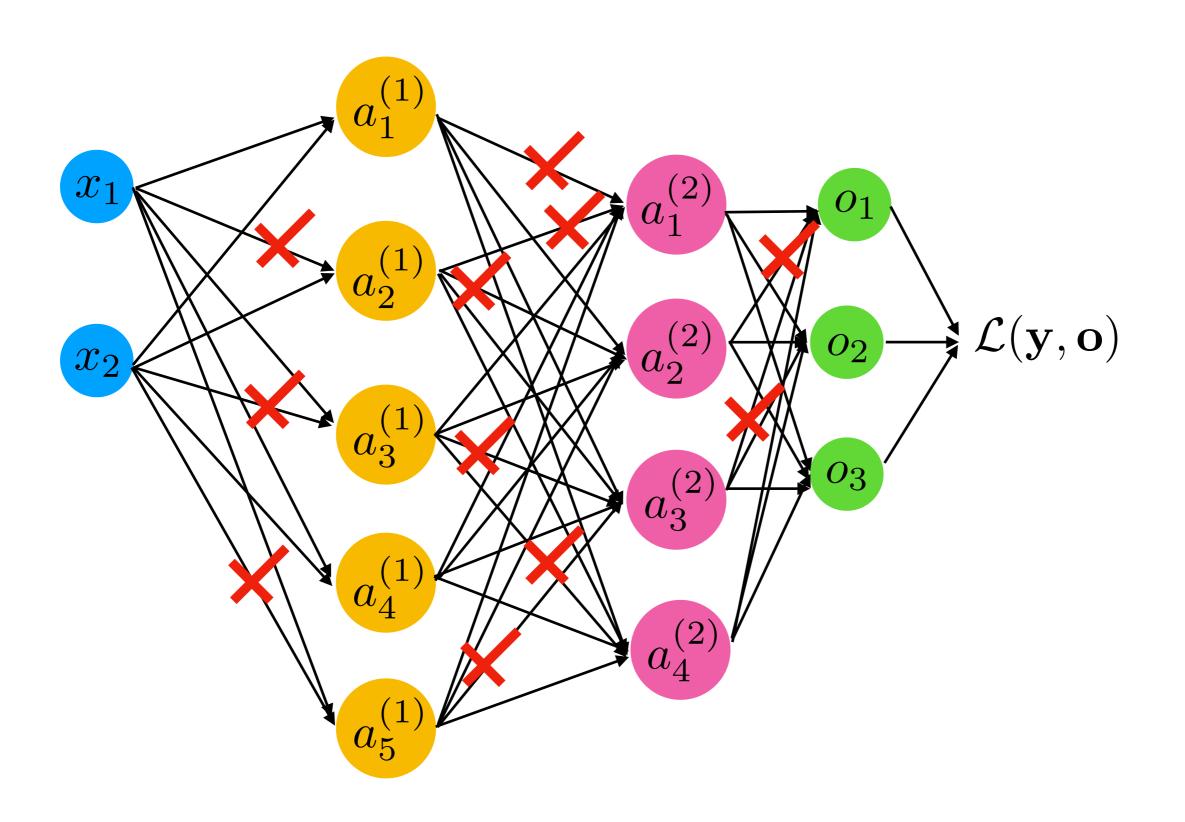
Example implementation of the 3 previous slides:

https://github.com/rasbt/stat479-deep-learning-ss19/tree/master/L10 regularization/code/ dropout.ipynb

## **Dropout: More Practical Tips**

- Don't use Dropout if your model does not overfit
- However, in that case above, it is then recommended to increase the capacity to make it overfit, and then use dropout to be able to use a larger capacity model (but make it not overfit)

# **DropConnect: Randomly Dropping Weights**



## **DropConnect**

- Generalization of Dropout
- More "possibilities"
- Less popular doesn't work so well in practice

### Original research article:

Wan, L., Zeiler, M., Zhang, S., Le Cun, Y., & Fergus, R. (2013, February). Regularization of neural networks using dropconnect. In *International conference on machine learning* (pp. 1058-1066).

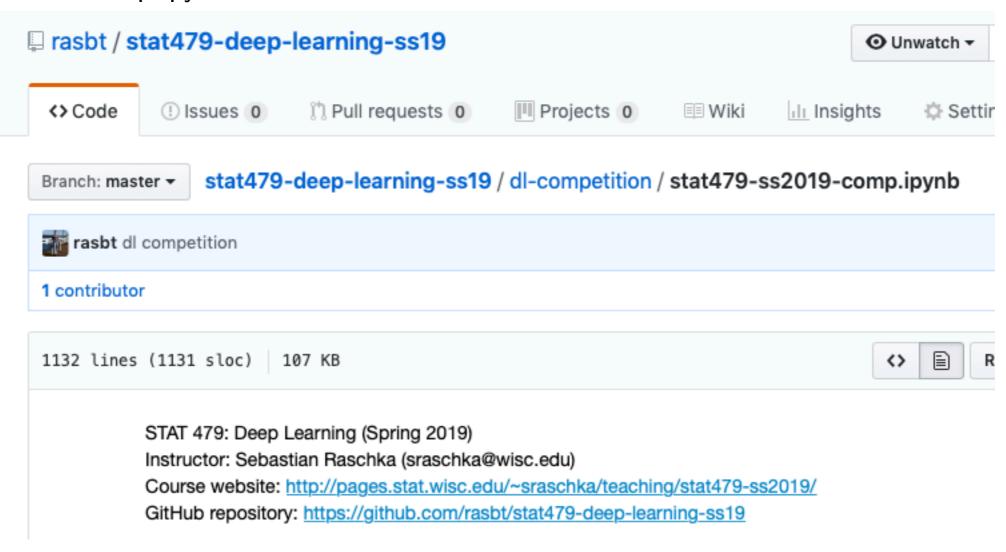
# Reading Assignments (today optional)

Srivastava, N., Hinton, G., Krizhevsky, A., Sutskever, I., & Salakhutdinov, R. (2014).
 Dropout: a simple way to prevent neural networks from overfitting. *The Journal of Machine Learning Research*, 15(1), 1929-1958.

http://jmlr.org/papers/volume15/srivastava14a/srivastava14a.pdf

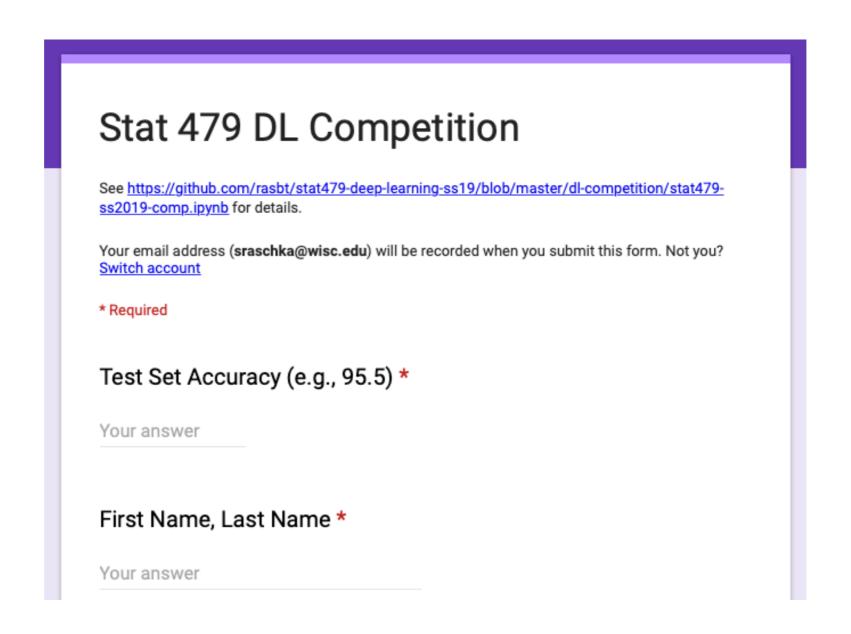
### **DL** Competition

- Highest accuracy wins (needs to be reproducible)
- \$50 Amazon Gift Card
- Participate alone or in group (up to 5)
- Details in: <a href="https://github.com/rasbt/stat479-deep-learning-ss19/blob/master/dl-competition/stat479-ss2019-comp.ipynb">https://github.com/rasbt/stat479-deep-learning-ss19/blob/master/dl-competition/stat479-ss2019-comp.ipynb</a>



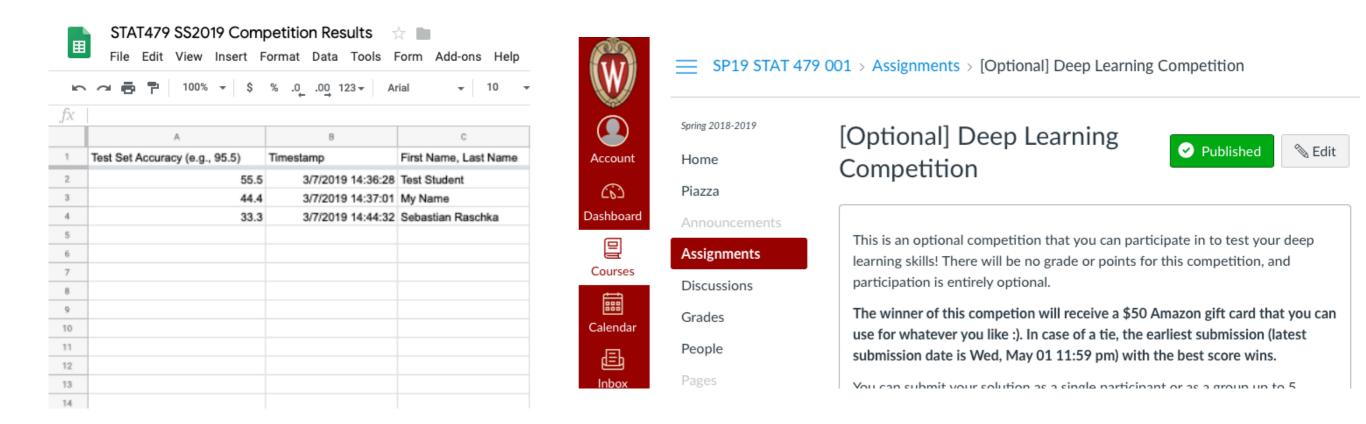
### **DL** Competition

Accuracy score submission Form: <a href="https://docs.google.com/forms/d/e/">https://docs.google.com/forms/d/e/</a> 1FAIpQLSfvw JNsImfW0fZbQhUsM5XYeLGEUOCcKrN1Zyb1R0wQ0hd7g/viewform? usp=sf link (link in Notebook)



### **DL** Competition

- Live Leaderboard: <a href="https://docs.google.com/spreadsheets/d/">https://docs.google.com/spreadsheets/d/</a>
   11lsz5AT0p6pkYh9Az8ZWxKPD8SleUkq32mv0kelHnEw/edit#gid=1372722537 (link in Notebook)
- Submit code to Canvas until May 1st 11:59 pm



(private, automatically updated, viewing only)

#### Requesting GPUs when using CUDA tools

Submit a Python job that requires 1 GPU device

```
#!/bin/bash
#SBATCH --mail-user=user@stat.wisc.edu
#SBATCH --mail-type=ALL
#SBATCH -p gpu
#SBATCH --gres=gpu:1
#SBATCH --mem=2G
#SBATCH -D /workspace/user
#SBATCH -c 4
mycondaeny/bin/python_code.py --outpath
```

### New Department GPUs

- grad students log in as usual, just
   need to specify GPU in SLURM submit script
- undergrad students can get an account via request:
  - you need to be somewhat familiar with Linux/Unix
  - email me first with and I will arrange with our sysadmin (will need student ID number)

mycondaenv/bin/python code.py --outpath output --seed 0 --cuda 0 --numworkers 3

In this example, we set the partition with -p to gpu to get the GPU node on the cluster. We request 1 GPU with the directive -gres:gpu:1. Total memory for this job is 2 gigabytes, --mem=2G. We set our working directory with -D so that we can use
relative paths in our execution line of the script. Lastly, we request 4 CPUs to go with our GPU job for subprocessing. We request
4 cpus because our Python job --numworkers is set to 3, and there is one parent process along with them, for a total of 4 CPU
processes. Be mindful of CPU requests and do not request too little, or too much for your GPU job. If one GPU job uses all the
CPU on the node, no other GPU job can run on the node. There are currently a total of 8, NVIDIA RTX 2080ti devices in total.

Depending on what tools you are using to work with CUDA and GPUs, your syntax for the actual execution may differ. In this example, and in many other tools, the --cuda option is set to 0, which is not an absolute number that refers to the device. Instead, you are asking for cuda device '0' which will be the first GPU device available, which could be GPU 0,1,2,3,4,5,6 or 7.

If you have specific GPU questions please consult with the lab to get your job running efficiently.